**Create a Manual toggle with function**

**/////////html**

**<label class="switch">**

**<input type="checkbox" (change)="changeCheckbox($event)"**

**[checked]="tags">**

**<span class="slider round"></span>**

**</label>**

**<span style="padding-left: 3px;" [style.color]="'green'" \*ngIf="tags" >Start</span>**

**<span style="padding-left: 3px;" [style.color]="'red'" \*ngIf="tags!=true" >Stop</span></div>**

**/////////// css**

// start css for toggle button//

.switch {

position: relative;

display: inline-block;

width: 45px;

height: 20px;

}

.switch input {

opacity: 0;

width: 0;

height: 0;

}

.slider {

position: absolute;

cursor: pointer;

top: 0;

left: 0;

right: 0;

bottom: 0;

background-color: red;

-webkit-transition: .4s;

transition: .4s;

}

.slider:before {

position: absolute;

content: "";

height: 16px;

width: 16px;

left: 1px;

top:2px;

bottom: 2px;

background-color: white;

-webkit-transition: .4s;

transition: .4s;

}

input:checked + .slider {

background-color: green;

}

input:focus + .slider {

box-shadow: 0 0 1px green;

}

input:checked + .slider:before {

-webkit-transform: translateX(26px);

-ms-transform: translateX(26px);

transform: translateX(26px);

}

/\* Rounded sliders \*/

.slider.round {

border-radius: 25px;

}

.slider.round:before {

border-radius: 50%;

}

// End css for toggle button//

**//////in Ts**

tags:boolean=true;

….

changeCheckbox(event, index){

console.log(event,"@@@@@@@@",index);

this.tags = event.target.checked;

}

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